



# Without Express Passes | Day Guide

by EYNTK.info's Tharin White

- Park Opening, head to **How To Train Your Dragon: Isle of Berk land**
- Ride on **Hiccup's Wing Gliders roller coaster**
- Ride on Dragon Racer's Rally **OR** Fyre Drill (Wet Ride)
  - Check wait times for Stardust Racers & Curse of the Werewolf
    - Head to the shorter wait of whichever attraction, noting Stardust Racers usually holds shorter waits and is more efficient
- Ride either coaster and check on wait time for Constellation Carousel
- Ride **Constellation Carousel** if wait is 30 or less, check for food options while in line
- Grab a snack or smaller meal, Celestial Park land has largest variety of food
  - Check wait times for Monsters Unchained: The Frankenstein Experiment as well as for all rides in Super Nintendo World
- Ride on **Monsters Unchained** if wait is below 45 minutes, if not head to Super Nintendo World. If Monsters ride is below time, ride then go to Nintendo.
  - ~ Buy at least 1 Power-Up Band **if group loves Nintendo**, this unlocks hidden 4th attraction, Bowser Jr. Shadow Showdown\* (good for afternoon or evening)
- Ride on **Yoshi's Adventure & Mario Kart** Bowser's Challenge if lines are "reasonable."
  - Avoid Yoshi if wait is over 45, avoid Mario Kart if wait is over 125 minutes
- Get in line 15+ minutes in advance for Mario & Luigi **OR** Princess Peach meet & greet
  - Check **show times for midday break** & prep for larger meal (Pizza Moon, Café L'air De La Sirène and Oak & Star can fit large groups comfortably)
  - Check wait times for Mine Cart Madness, **WARNING**, ride will have very long waits and breaks down frequently, use Universal App to set wait time notifications
- See a show and eat a meal, order food in advance while waiting in a ride/show line
  - ~ (IF riding on Mine Cart Madness, grab food right after and check for next show)
- Check wait times for **Harry Potter: Battle at the Ministry**, if wait is 120 or less, get in line. If not, keep checking. Wait time commonly drops in the evening.
- Ride on remaining "big ride" potentially skipped earlier, such as Curse of Werewolf, Stardust Racers or Monsters Unchained
- Return to earlier favorite ride or jump to smaller experience, such as Yoshi's Adventure, Bowser Jr. Shadow Showdown\*, or meeting Monsters in Dark Universe
- Get snack and/or drink and leisurely explore a land (Harry Potter land looks amazing at sunset, as does Dark Universe)
- Return to missed rides or get on Stardust Racers for the **nighttime version**. (Stardust Racers has a different audio and lighting package after sunset)
- Finish day in line for last ride **OR** grab seat for **Cosmos Fountains** show, which starts right at park closing. Highly recommend sitting near Helios hotel, facing towards Constellation Carousel and Super Nintendo World for best view